

Overview of Updates to the IUF Rulebook

This document wishes to serve as a simple overview of the changes that were passed in the 2014 IUF Rulebook Committee. These changes can be found in the 2015 IUF Preliminary rulebook. On the [IUF Publications webpage](#) you can also find a comprehensive, automatically generated PDF that contains all of the changes.

As always, as stated in *1.25 Knowing The Rules*, you are obligated to know the updated IUF rules and reading this document does not serve as a replacement for reading the new rulebook. This document simply wishes to give a quick but thorough list of the differences.

Some organizational and administrative rule changes have been omitted from this document.

The changes below are listed by chapter in the rulebook. The Rulebook Committee voted to separate out the High and Long Jump events out into their own chapter, *Jumps*, which can be seen below.

1 General

Photography and Videography

At large events like Unicon, shooters (photographers and filmers) must register and be given permission in order to be allowed inside the event area. They must never be in the way of competitors or judges.

Definition: Shin Guards

Shin guards have been added to the list of definitions because of new safety gear requirements in other chapters.

2 Track and Field

700c/28"/29" Wheel Size

The definitions of this wheel size has been updated to depend on the rim size and not on a nominal measurement. This means that a 700c rider can use any tire they wish provided that they have a standard road rim (622 mm BSD). Any 28" or 29" wheel should fit these requirements.

Clarify wheelsize requirements for younger riders (age 10 and under)

Riders age 10 and under can race on smaller wheels, or choose to race in an older age group on 24" wheels. The contents of this rule have been used at events in the past, the rule has simply been formally included in the rulebook now.

Track Finals

The number of finalists has been clarified. The number depends on the number of usable lanes *for that event* not for all track events. Thus the 100m can have 8 finalists even if the full 400m track only has 6 lanes. Thus IUF Slalom will always have the maximum number of finalists (8).

Second Attempt After Interference

This rule serves to clarify what happens when a rider is hindered due to another rider or outside interference. If the chief referee grants a re-run, the rider can run with another age group, or with additional riders to provide "competition".

Slow Races

The rules for Slow Races have been significantly rewritten. The new rules are similar to the ones that were used at Unicon 17. The event now includes qualification (on-site or by time), finals, and penalty seconds for "micro-errors".

Stillstand

The rules for Stillstand have been added to the rulebook. Riders get two attempts and must remain balanced on a small block of wood.

3 Jumps

This entirely new chapter moves these events out of the *Track & Field* chapter.

Practice Area

A practice/warm-up area is now required at bigger events like unicon. The practice area should have similar conditions and equipment to the real event.

Safety Gear

For Long Jump and Long Jump on Platform, riders must wear shoes, a helmet and kneepads. In addition, for Long Jump gloves are required.

For High Jump and High Jump to Platform, riders must wear shoes and a helmet. Shin guards are strongly recommended while gloves and kneepads are optional.

Number of Attempts

Prelims: In the preliminary round, riders have 12 attempts to complete their best performance. These attempts can be at any distance and there is no additional limit to the number at any one distance. However each attempt must be at the same or better distance.

Finals: Riders get three attempts for each distance. Riders must successfully complete each distance before moving on to the next distance.

Long Jump

Jumpers must ride to the finishing mark, which is between 4 and 8 meters after the end jump marker, for the jump to count.

New Events: Platform High Jump and Long Jump on Platform

In Platform High Jump, riders must jump up to a pallet platform (without pedal grabs) and remain mounted in control on top for three seconds for the jump to count.

In Long Jump on Platform, riders have a short pallet runway and then must jump a long gap to a pallet landing pad. This event is catered towards Street and Trials-style long jumps.

4 Road Racing

Ung geared Awards

At Unicon, if there are 5 or more geared riders in an Unlimited event, the fastest 3 ungeared riders from both the male and female categories will be awarded with an ungeared title for that event. This is only for the overall classification, not for Age Groups.

Safety Gear

Knee pads are now recommended optional safety gear, not required.

700c/28"/29" Wheel Size

Same as in the Track Chapter. This wheel size is now based on a rim with BSD of 622 mm.

Repair, Change, or Replace a (Broken) Unicycle

In the case of a non-broken unicycle, the rider can only change the unicycle if they bring all of the parts and tools with them and complete the changes alone.

In the case of a real breakdown, outside assistance is allowed. The Chief Referee must confirm that the breakdown was indeed accidental if outside assistance was used.

In either case, the rider must ride or walk the entire course regardless of breakdown.

5 Mountain Unicycling (and Cyclocross)

Muni Difficulty Scale ratings

Downhill and Cross Country courses must be rated using the Muni Difficulty Scale published on the IUF website. At Unicon, DH and XC courses are recommended to have a score higher than 20.

Dismounted riders in Downhill race

Running and fast walking are not allowed. Riders may walk slowly if necessary. After a dismount, the rider must come to a complete halt before remounting. If these rules are not followed, a referee will blow a whistle once, indicating that the rider must stop and wait a penalty of five seconds until a second whistle. If the rider does not stop, the referee will blow the whistle twice quickly, indicating an immediate disqualification.

Cyclocross

The Cyclocross rules used at Unicon 17 (and NAUCC 2013/2014) have been officially added to the rulebook.

6 Freestyle

Freestyle Categories for Smaller Events

At smaller competitions, the Event Host can choose to offer categories instead of age groups. These categories are based on ability (technical skill and artistry). This would be done to encourage a more fair and engaging competition since ability is not directly dependent on age. The traditional Age Group, Jr. Expert, Expert system will still be used at Unicon and other larger events.

Scoring

The mathematical calculation behind the Freestyle scoring tabulation has been updated so that judges' scores

are more evenly weighted and so that no judge has more influence than another. Each judge's scores are totaled and restated as a percentage of that judge's total points, i.e. the judge's relative preferences for each performer. Then the percentages from all of the judges are totaled together.

The highest and lowest scores are no longer removed.

Group Freestyle

Big Group Freestyle is now called Large Group Freestyle, in order to use correct English.

Small Group Freestyle now has Junior Expert (0-14) and Expert competitions.

Group Freestyle now has a time limit of five minutes and each country still has a limit of three groups (per age group) at Unicon.

Pre-Event Practice Time

Jr. Expert and Expert routines must be given a 30 minutes warm-up period directly before their event on the competition floor.

Groups must also be given time (at least 15 minutes) to rehearse on the competition floor. This is coordinated by the Artistic Director.

Judging rules

Presentation has been renamed *Performance* and has entirely new subcategories and judging guidelines.

They are:

Mistakes: Dismounts (0-10 points)

Presence/Execution (0-10 points)

Composition/Choreography (0-10 points)

Interpretation of the Music/Timing (0-10 points)

Please read section 6.26 for a complete definition of these new criteria. A judging grid (6.30) for Performance scores has been added to help judges and competitors understand their score.

Technical judging remains the same, but a judging grid (6.29) for Technical Scores has also been added.

X-Style

The X-Style rules used at Unicon 17 have been officially added to the rulebook.

7 Flatland and Street

Safety gear

Shin guards are now recommended, not required, for Street. Only a helmet is now required.

Flatland: Battle order

The rider with the better ranking from the preliminary round must choose if he or she wishes to start the battle or go second (and may ask the other rider for a preference). The rider who started the battle will also go first for the last trick. The riders must alternate between attempts until they complete the trick or use up all attempts.

Flatland: Behavior and battle manager

If a rider distracts or delays other riders, judges, commentator, or shows unsportsmanlike conduct, the judges may choose to warn or eliminate that rider. The chief judge may decide to name a battle manager to take care of these decisions. The battle manager may be any one of the judges or the time keeper.

Street: Number of goes

In prelims, riders get a set number of "goes" per zone so that it is fair across groups. (6 goes is recommended.) In finals, riders have 12 to 15 minutes in each zone and must each have the same number of goes.

8 Trials

Safety gear

A helmet and shin guards are required. Gloves and knee protection are recommended.

9 Hockey

- During substitution, a player has to leave the field first before the substitute can enter it.
- What was previously incorrectly called "bully" is now referred to as a "face-off".
- If the ball leaves the field, the game is interrupted immediately (even if the ball comes back in).
- Intentional delay of the game is not permitted.
- To resume the game after an injury, either a face-off can be used, or a free shot can be given to the team

that was in possession of the ball at the time of the interruption.

10 Basketball

The Basketball rules are still being finalized.